## **Character Sheet: Nerds!**

Character Name:		Background:		
Description:				
Primary attributes (roll 2d6 + attribute + skill)				
Strength	Agility	Mind	Charisma	Luck
	□ Light Armor (-1)			
	□ Heavy Armor (-2)			
Hit Points		Money		Luck Points
□ Light Armor (-1 to all damage taken)				
□ Heavy Armor (-2 to all damage taken)				
Equipment				Skills
Weapons (attack = 2d6 + strength/agility + skill. damage = 1d6 + strength/agility)				
Magic Classes:				
Spells:				
				Spell Points